**Exercise 1.**

1. **partyLocation**

**shiftValue**

**encryptedMessage**

**decryptedMessage**

**isPartySafe**

1. **Let partyLocation = GARDEN**

**Let shiftValue = 3;**

**Let encryptedMessage = “ ”**

**Let decryptedMessage = “ ”**

**Let isPartySafe = false**

1. **Let partyLocation = GARDEN**

**Const shiftValue = 3;**

**Let encryptedMessage = “ ”**

**Let decryptedMessage = “ ”**

**Let isPartySafe = false**

1. **Const shiftValue 3;**

**3**

**true**